

Deterministic $(\frac{2}{3} - \varepsilon)$ -approximation of
Matroid Intersection
Using Nearly-Linear Independence-Oracle Queries

Tatsuya Terao (Kyoto University)

WADS 2025 @ Toronto

What is Matroid?

Def.

A finite set V and non-empty collection I of subset of V

s.t. ① $S' \subseteq S \in I \Rightarrow S' \in I$

② $S, T \in I, |S| > |T| \Rightarrow \exists e \in S \setminus T \text{ s.t. } T \cup \{e\} \in I$

What is Matroid? - Generalization of Linear Independence

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e.g. • Linear matroid

$$\left(\begin{array}{c|c|c} 1 & 1 & 2 \\ \hline 2 & 1 & 2 \end{array} \right)$$

$$V = \{ \textcircled{1}, \textcircled{2}, \textcircled{3} \}$$

$$I = \{ \emptyset, \{ \textcircled{1} \}, \{ \textcircled{2} \}, \{ \textcircled{3} \}, \{ \textcircled{1}, \textcircled{2} \}, \{ \textcircled{1}, \textcircled{3} \} \}$$

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$\boxed{S \in I : S \text{ is independent}}$

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e.g. • Linear matroid

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2	1	2

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- partition matroid
- laminar matroid
- graphic matroid

etc...

What is Matroid Intersection?

input: two matroids $M_1 = (V, I_1)$, $M_2 = (V, I_2)$

output: maximum common independent set $S \in I_1 \cap I_2$

What is Matroid Intersection?

— Generalization of Bipartite Matching

input: two matroids $M_1 = (V, I_1)$, $M_2 = (V, I_2)$

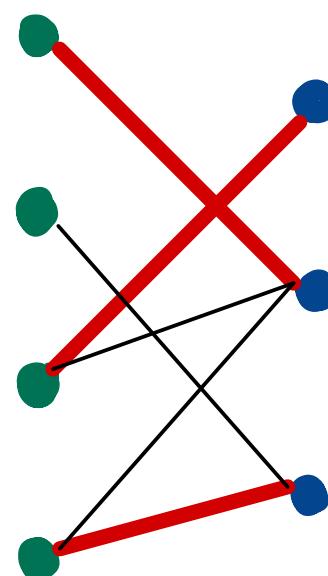
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e.g. Maximum Bipartite Matching

$V =$ edges

$I_1 =$ each left vertex has at most 1 edge

$I_2 =$ each right vertex has at most 1 edge



What is Matroid Intersection?

— Generalization of Bipartite Matching

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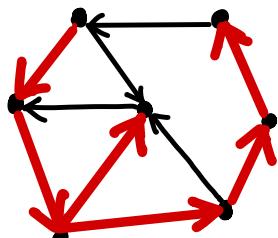
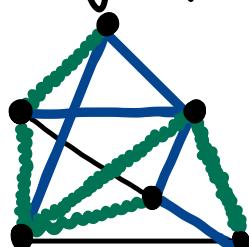
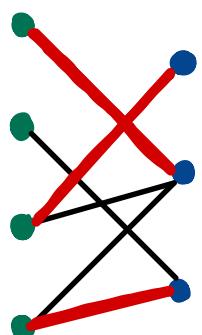
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Why this problem matters?

- ① Generalize many problems
- Bipartite Matching
 - Packing Spanning Tree
 - Arborescences



What is Matroid Intersection?

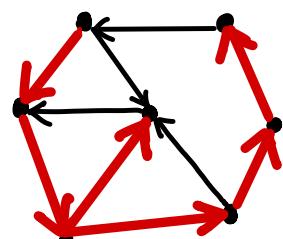
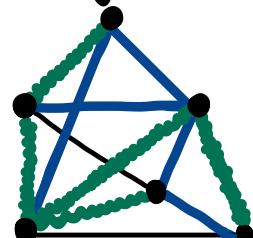
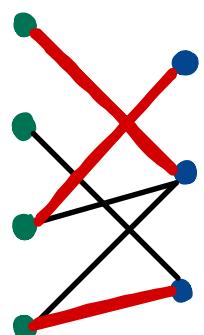
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Why this problem matters?

- ① Generalize many problems
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- ② Applications extend beyond Combinatorial Optimization
- electrical engineering
 - network coding

input: $(U, I_1), (V, I_2)$
max $|S|$ s.t. $S \in I_1 \cap I_2$

Matroid Intersection can be solved

in Polynomal time

[Edmonds'70, Aigner-Douling'71, Lawler'75]

input: $(U, I_1), (V, I_2)$
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Matroid Intersection can be solved

in Polynomial time

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Matroid is given via an independence oracle



Is $S \in I$?

Independence
Oracle

Yes or No

Time Complexity = # of Queries

Time Complexity of Matroid Intersection

of queries

to independence oracle

input : $(V, I_1), (V, I_2)$
 $\max |S| \text{ s.t. } S \in I_1 \cap I_2$
 $n := |V|, r := \max_{S \in I_1 \cap I_2} |S|$

Time Complexity of Matroid Intersection

input : $(U, I_1), (V, I_2)$
 $\max |S| \text{ s.t. } S \in I_1 \cap I_2$
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1970s

Edmonds, Lawler, Aigner-Dorling

of queries

1986

Cunningham

to independence oracle

$O(nr^2)$

$O(nr^{3/2})$

Time Complexity of Matroid Intersection

input : $(U, I_1), (V, I_2)$
 $\max |S| \leq r$ s.t. $S \in I_1 \cap I_2$
 $n := |V|, r := \max_{S \in I_1 \cap I_2} |S|$

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$O(nr^{3/2})$

2015

Lee - Sidford - Wong

$\tilde{O}(n^2)$

2019

Nguyen, Chakrabarty - Lee - Sidford - Singla - Wong

$\tilde{O}(nr)$

2021

Blikstad - v.d. Brand - Mukhopadhyay - Namngkai

$\tilde{O}(n^{9/5})$

2021

Blikstad ✘

$\tilde{O}(nr^{3/4})$

✘ [Blikstad21] : $\tilde{O}(nr^{3/4})$ if randomized, $\tilde{O}(nr^{5/6})$ if deterministic

Today's Focus: *Nearly Linear-Time Algo.*

$O(n \cdot \text{polylog}(n))$ -time

Today's Focus: *Nearly Linear-Time* Algo.

$$O(n \cdot \text{polylog}(n))\text{-time}$$

* Targeting Approximation Rather than Exact Solution

$$\begin{aligned} \alpha\text{-approx. : } & S \in I_1 \wedge I_2 \\ \text{s.t. } & |S| \geq \alpha \cdot \text{OPT} \end{aligned}$$

Today's Focus: *Nearly Linear-Time* Algo.

$O(n \cdot \text{polylog}(n))$ -time

* Targeting Approximation Rather than Exact Solution

α -approx.: $SEI_1 \cap I_2$
s.t. $|S| \geq \alpha \cdot OPT$

e.g.

sparse cut : Khandekar-Rao-Vazirani'09, Madry'10

k -cut : Quanrud'19

k -ECSS : Chalermsook-Huang-Nansgkai-Saranak-Sukprasert-Yingcharoenwanichai'22

Weighted matching : Preis'99, Vinkemeier-Haugard'03, Duan-Pettie'14, Zhang-Henzinger'23

Nearly-Linear Time Algo.

for Matroid Intersection

Folklore

$\frac{1}{2}$ -approx.

$O(n)$ queries

input: $(V, I_1), (V, I_2)$
 $n := |V|, r := \max_{S \in I_1 \cap I_2} |S|$
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Nearly-Linear Time Algo.

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for Matroid Intersection

Folklore	$\frac{1}{2}$ -approx.	$O(n)$ queries
Guruganesh-Singla '17	$(\frac{1}{2} + \bar{o}^4)$ -approx.	$O(n)$ queries

Nearly-Linear Time Algo.

for Matroid Intersection

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Folklore

Guruganesh-Singla '17

Quanrud '24

Blikstad-Tu '25

$\frac{1}{2}$ -approx.

$(\frac{1}{2} + \bar{o}^4)$ -approx.

$(1 - \varepsilon)$ -approx.

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$O(n)$ queries

$O(n)$ queries

$\tilde{O}_\varepsilon(n + r^{3/2})$ queries

$\tilde{O}_\varepsilon(n)$ queries

Nearly-Linear Time Algo.

input: $(V, I_1), (V, I_2)$
 $n := |V|$, $r := \max_{S \in I_1 \cup I_2} |S|$
 $\alpha\text{-approx.} : \text{find } S \in I_1 \cup I_2 \text{ s.t. } |S| \geq \alpha \cdot r$

for Matroid Intersection

Folklore

Guruganesh-Singla '17

All recent algo. are randomized!

Blikstad-Tu '25

$\frac{1}{2}$ -approx.

$(\frac{1}{2} + 10^{-4})$ -approx.

$(1 - \varepsilon)$ -approx.

$O(n)$ queries

$O(n)$ queries

$\tilde{O}_\varepsilon(n)$ queries

Q. What about deterministic algo.?

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Only the trivial $O(n)$ -query $\frac{1}{2}$ -approx. algo. is known.

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Greedy algo.

```
S ← φ
for v ∈ V do
    if  $S \cup \{v\} \in I_1 \cap I_2$  then
        S ←  $S \cup \{v\}$ 
return S
```

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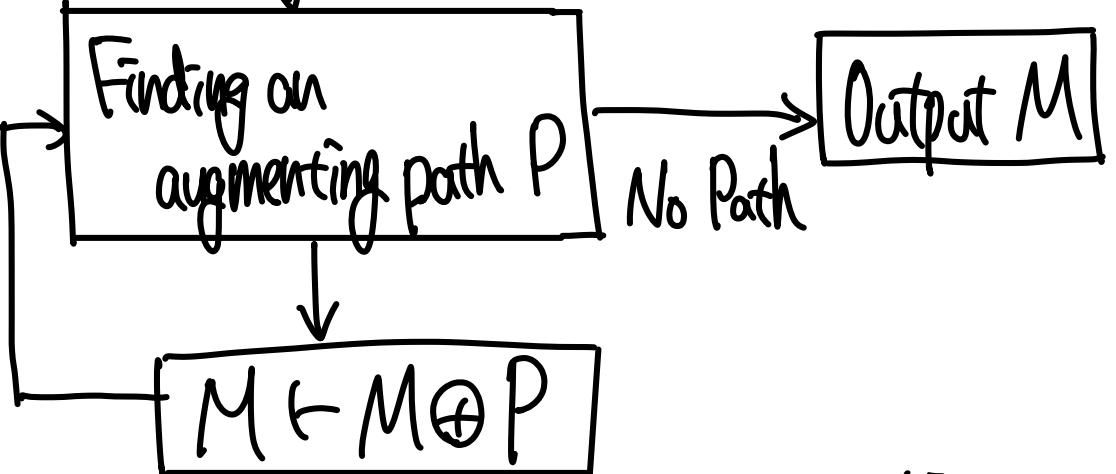
Main Thm.

$O\left(\frac{n}{\epsilon} + r \log r\right)$ -query $\left(\frac{2}{3} - \epsilon\right)$ -approx. algo.

Idea : Analogy from (Bipartite) Matching

(Bipartite) Matching

Algo.



[Kahn '55]
[Edmonds '65]

Matroid Intersection

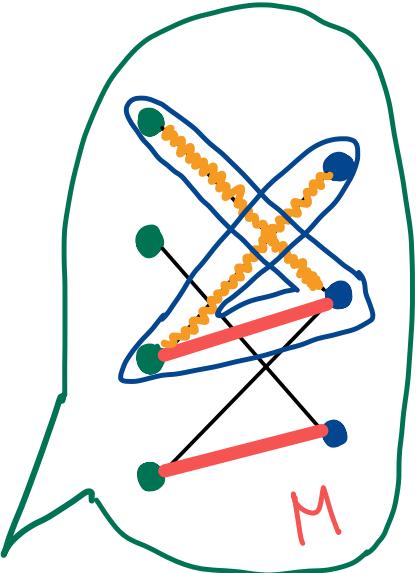
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(Bipartite) Matching

Algo.

$M \leftarrow \emptyset$



Finding an
augmenting path P

No Path

Output M

$M \leftarrow M \oplus P$

[Kahn '55]
[Edmonds '65]

Matroid Intersection

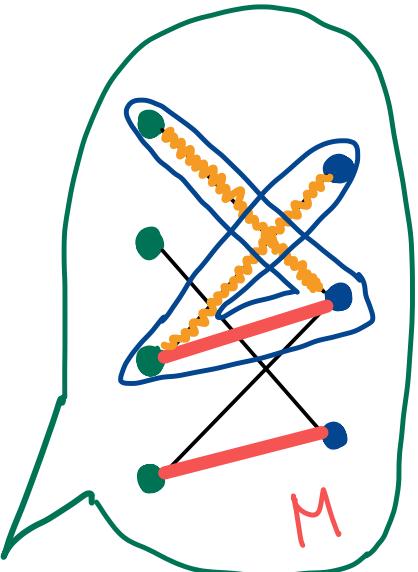
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[Edmonds '65]

Matroid Intersection

Algo.

$S \leftarrow \emptyset$

Constructing the exchange graph $G(S)$

Finding a shortest augmenting path P

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No Path
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[Edmonds '70]

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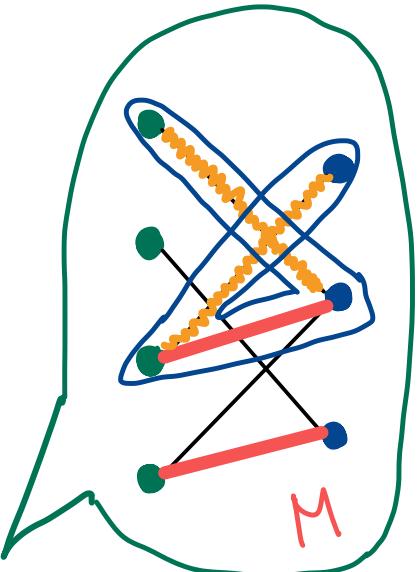
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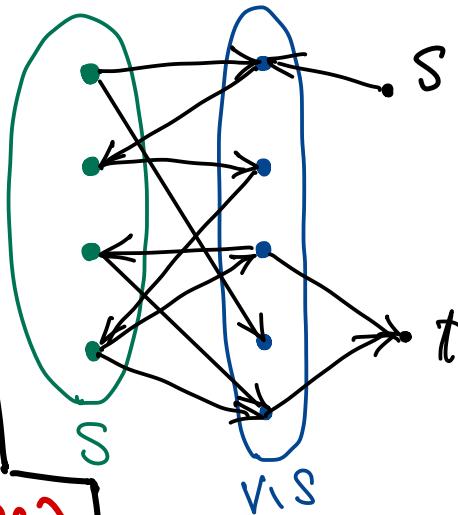
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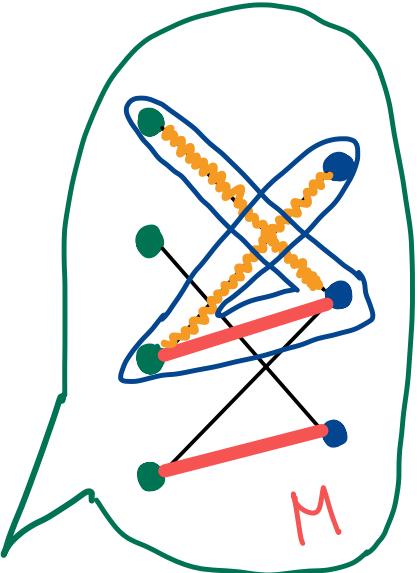
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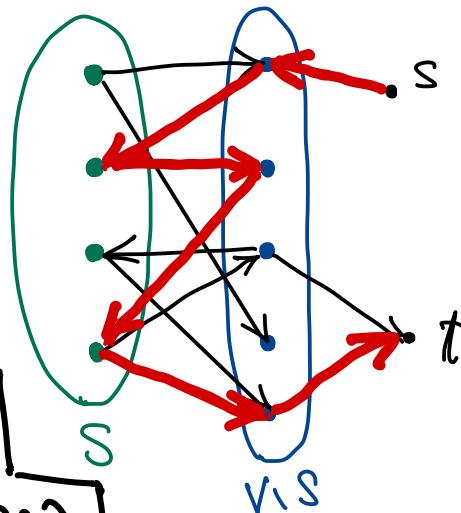
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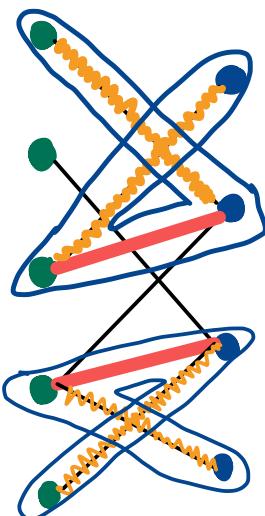
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Fast Algo.

* Blocking Flow

- Find multiple shortest augmenting paths

in one phase
[Hopcroft - Karp '73]



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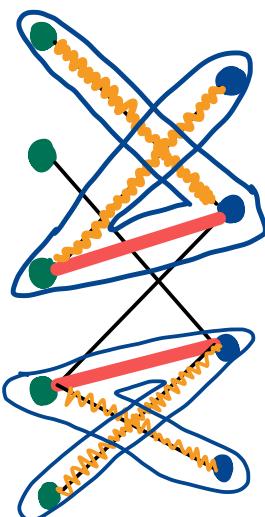
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- Suffices to find a set of vertex-disjoint maximal augmenting paths
- BFS + DFS

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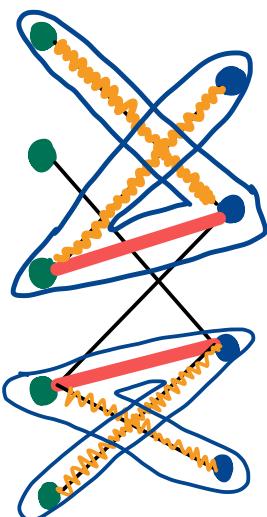
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[Cunningham '86]

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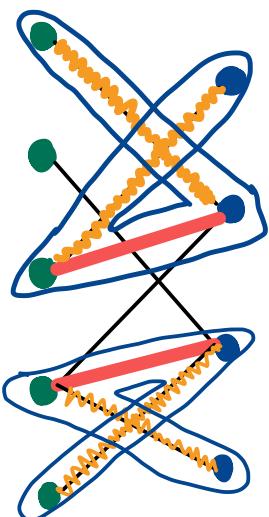
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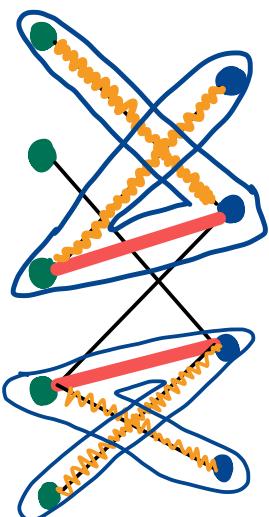
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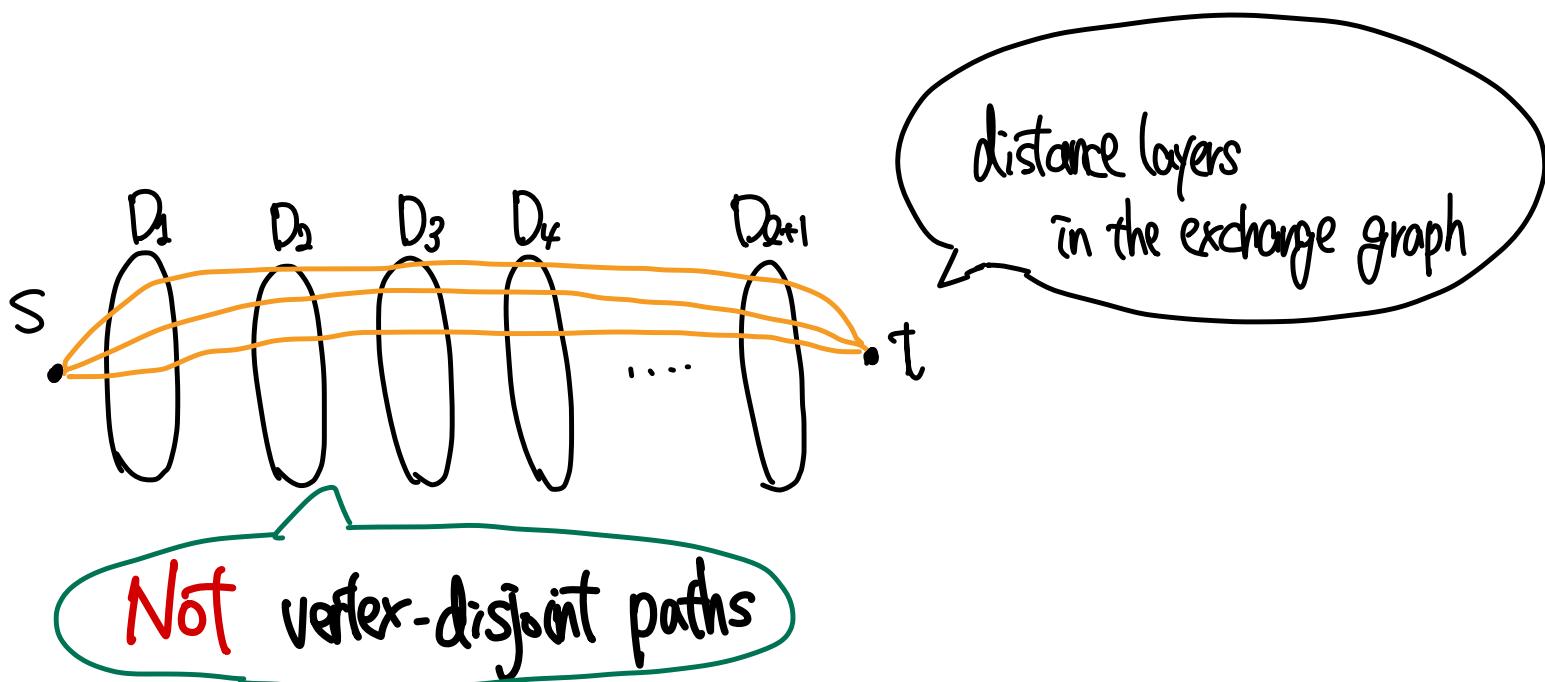
augmenting sets
[CLSSW19]

input: $(U, I_1), (V, I_2)$
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What is "Augmenting Sets"?

Matroid Intersection

- * Blocking Flow [Cunningham'86]
 - Find multiple shortest augmenting paths in one phase

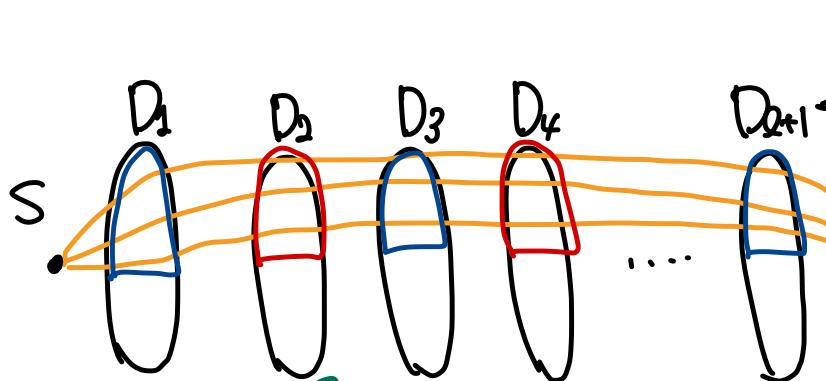


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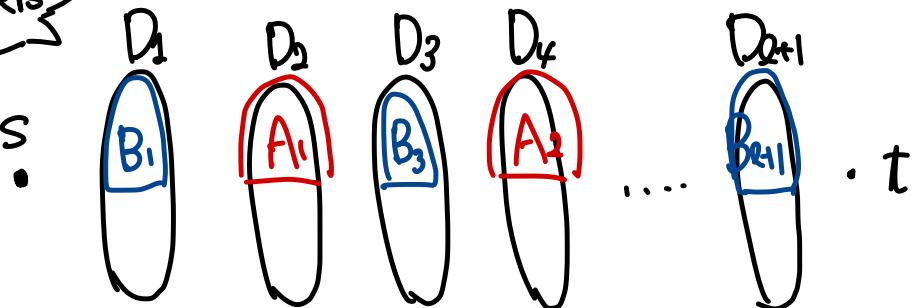


Not vertex-disjoint paths

* Augmenting Sets [CCLSSW'19]

$$\Pi_Q := (B_1, A_1, B_2, \dots, B_{k+1})$$

- | | |
|--|-------------------------------|
| ① $A_R \subseteq D_{2k}, B_R \subseteq D_{2k+1}$ | ④ $S + B_{k+1} \in I_2$ |
| ② $ B_1 = A_1 = \dots = B_{k+1} $ | ⑤ $S - A_R + B_{k+1} \in I_1$ |
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input: $(U, I_1), (V, I_2)$
 $n := |V|, r := \max_{S \in I_1 \cap I_2} |S|$
 find $S \in I_1 \cap I_2$
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What is "Augmenting Sets"?

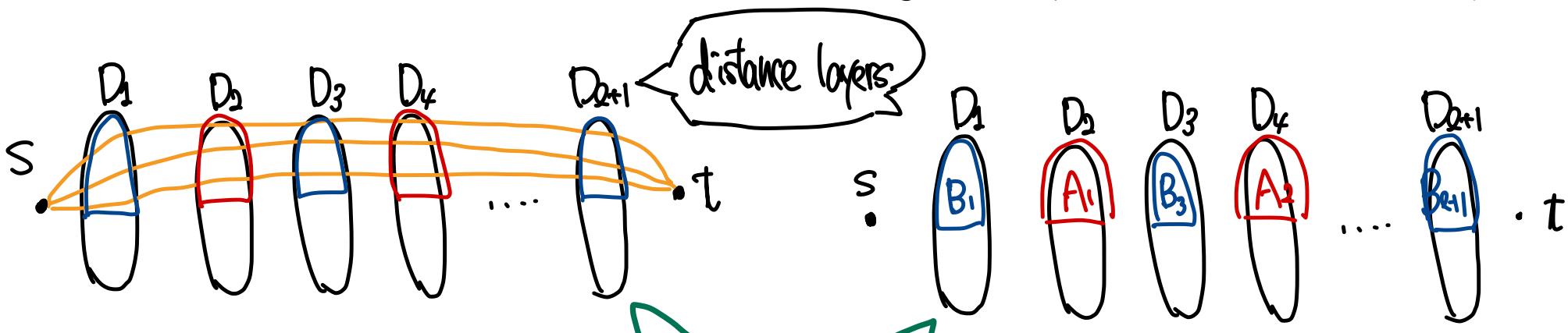
Matroid Intersection

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Each set corresponds to another set!

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Idea: Analogy from (Bipartite) Matching

(Bipartite) Matching

There is no augmenting path
of length 3 in M

$\Rightarrow M$ is a $2/3$ -approx.

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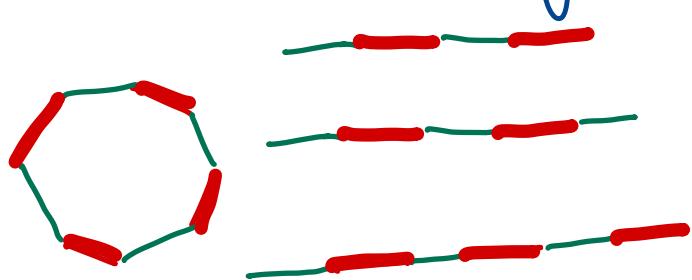
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Let M^* be a maximum matching.

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$M \Delta M^*$ can be decomposed into
alternating paths of length ≥ 4 and alternating cycles

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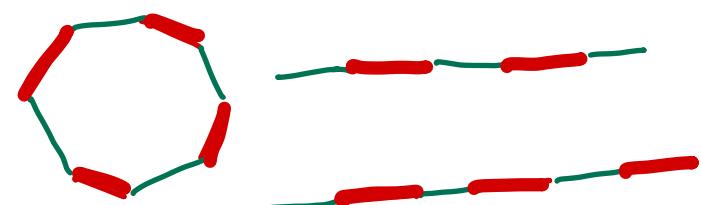
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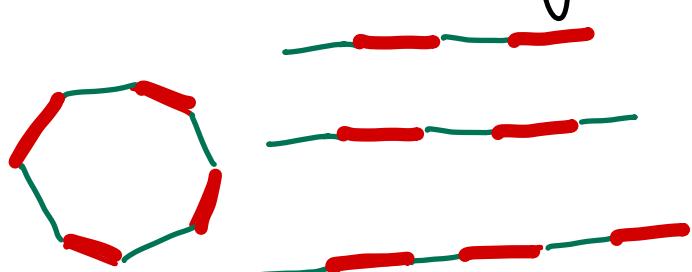
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Terminate the algorithm of [Birkhoff]
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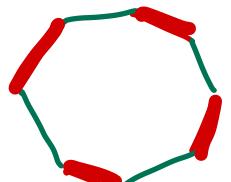
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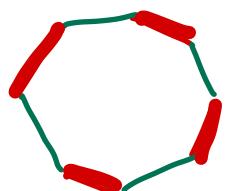
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Unexpectedly Interesting Aspect of Our Result

Our algorithm can be extended to

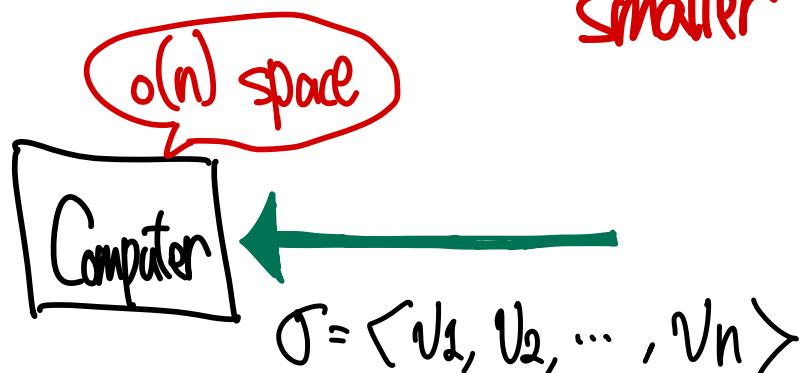
a Streaming Algo. !

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Solving the problem with space complexity
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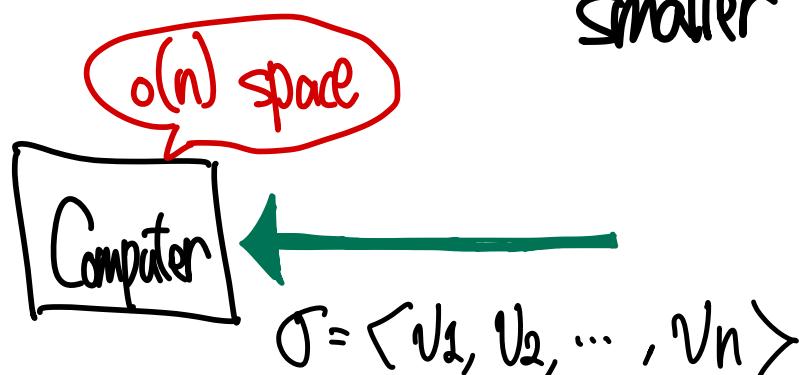


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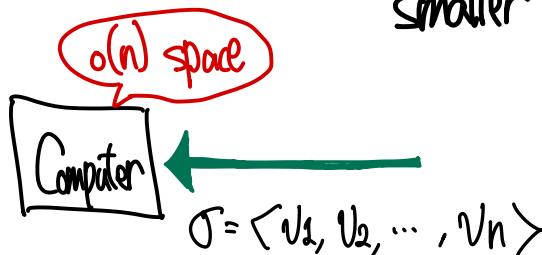
of passes = How many times the algo. scans
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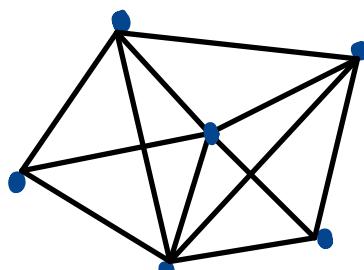
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- * In particular, for graph problems, *Semi-Streaming Algo.*
using $O(\# \text{ of vertices})$ space are well studied!

Streaming Algo. for Matroid Intersection

input : $(U, I_1), (V, I_2)$
 $\max |S| \text{ s.t. } S \in I_1 \cap I_2$
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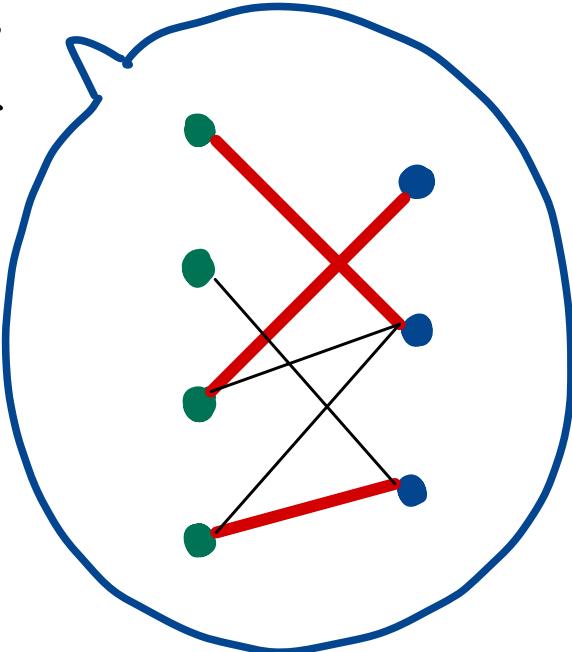
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Semi-streaming algo. for
matching

Paz-Schwartzman'17

Bernstein'20



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Generalization



Garg-Jordan-Svensson'21

1 pass, weighted, $(1/2 - \epsilon)$ -approx. $\tilde{\mathcal{O}}_\epsilon(r_1 + r_2)$ space



Huang-Sellier'24

1 pass, random-order, $(2/3 - \epsilon)$ -approx. $\tilde{\mathcal{O}}_\epsilon(r)$ space

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This work

$O(1/\epsilon)$ passes, $(2/3 - \epsilon)$ -approx., $\tilde{O}(r_1 + r_2)$ space

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Feigenbaum-Kannan-McGregor
- Suri-Zhang '04

First streaming graph algo. paper

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Conclusion

- Design
a Deterministic $(2/3 - \varepsilon)$ -approx. $\tilde{O}(\varepsilon n)$ queries Algo.
for Matroid Intersection
- Extending this to
a $O(1/\varepsilon)$ passes $(2/3 - \varepsilon)$ -approx. Semi-Streaming Algo.
(Generalization of FMZ'04)

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Open questions

- Deterministic $(1 - \varepsilon)$ -approx. $\tilde{O}_\varepsilon(n)$ queries Algo.
- $\text{poly}(1/\varepsilon)$ passes $(1 - \varepsilon)$ -approx. Semi-Streaming Algo.